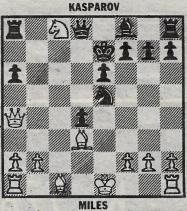
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# The monster with 27 eyes

## by Murray Chandler

LTHOUGH World Champion Garri Kasparov has played no tournaments for three years, he has challenged the elite of the Western grandmasters in several minimatches. Last year he beat the top West German Robert Hubner, the top Swede Ulf Andersson, and the top Dutchman Jan Timman, all by convincing margins. Kasparov's latest victim is the English Olympic No 1, Tony Miles, whom he crushed by the Fischeresque margin of 5½-½ in Basel, Switzerland. Kasparov's play reached new heights of imagination and daring. The Soviet superstar broke every rule in the book to seize the initiative, even with the Black pieces.



This position arose in the sixth game after the known opening moves 1. d4 d5 2. c4 c6 3. Nc3 Nf6 4. e3 e6 5. Nf3 Nbd7 6. Bd3 d×c4 7. B×c4 b5 8. Bd3 a6 9. e4 c5 10. e5 c×d4 11. N×b5 Ng4 12. Qa4 Ng×e5 13. N×e5 N×e5 14. Nd6 dble ch Ke7 15. N×c8 ch. According to theory White stands better here, but Kasparov's stunning innovation 15. . . . Kf6! changes that verdict to unclear: Reeling from the shock Miles soon went astray: 16. Be4 R×c8 17. h4 (best is 17. 0-0) h6! 18. 0-0 Rc4 and Black's superb home-preparation had once again paid off.

After that final encounter Miles said: "Yes, I certainly seriously underestimated him. I thought I was playing the World Champion, not some kind of monster with 27 eyes who sees every variation in every position. I don't envy Karpov having to play 24 games against him." Anatoly Karpov is certainly the only genuine rival Kasparov has in the foreseeable future. Both men were in London recently inspecting the venue of their return title clash starting next month.

Here is game three of the Basel match.

## QUEEN'S PAWN GAME

QUE	GIN O L	WALLA C	HIV
KASPAROV	200	MILES	
1. d4		Nf6	
2. Nf3	Surdiver.	<b>c5</b>	
3. d5		b5	-
4. Bg5		Ne4	1
5. Bh4		Qa5 ch	
6. Nbd2		Bb7	
7. a4	C. Constant	B×d5	
8. a×b5	4 2 3	Oc7!?	J.c

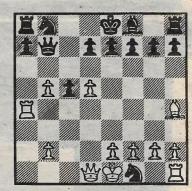
An improvement over 8. . . . Qb4 9. c4 with advantage to White, Nogueiras-Vaganian, Mexico 1980.



Kasparov: breaking the rules.

9. Ra4 10. c4 11. c×d5

N×d2 N×f1



As in game six Kasparov simply ignores the recapture of Miles's knight! White's b5pawn is now protected, and a Black desperado sacrifice with 12. ... N×h2 13. R×h2 would give the champion powerful compensation.

13. e4

But here, Kasparov told me afterwards, 13. ... N×h2! would have been unclear.

Nd7?

14. Q×f1 15. Qe2 h6 16. Bg3 Bg7 17. e5 0-0

In game one Kasparov's king also stayed at home while his rooks eyed the Miles kingside in strikingly similar fashion. Such original strategy requires good nerves as a centralised king can easily become a target.

18. . . . Q×d5 19. h×g5 N×e5 20. B×e5 21. g×h6 Bf6 22. Rh5 Kh8 23. N×e5 24. Ra3 25. Kf1 Qb4 ch Rad8 26. Nc6!

Well timed. The forced exchange of queens will eliminate Black's counterplay, leaving White two pawns up.

27. . . . UXD2 28. R×a7 Rc8 c4 29. R×e7 30. Ke2 c3 31. Kd3 Resigns